

# **WYNN LAS VEGAS AND ENCORE RACE AND SPORTS BOOK HOUSE RULES**

## **General Race and Sports Book Rules**

1. These house rules ("House Rules") are subject to all applicable Statutes, Rules, and Regulations ("Applicable Laws") as enforced and interpreted by the Nevada Gaming Control Board ("NGCB"). In the event of any conflict between the House Rules and the Applicable Laws, it is expressly understood that all Applicable Laws will prevail. Moreover, the interpretation of the Applicable Laws by the NGCB shall prevail at all times.
2. Rescission of wagers is subject to approval by the NGCB pursuant to Nevada Gaming Commission Regulation 22.115. Other disputes which cannot be resolved to the satisfaction of the patron may be subject to resolution by the NGCB pursuant to the patron dispute process set out in NRS 463.362 et seq. and Nevada Gaming Commission Regulation 7A.
3. These House Rules apply to all wagers placed through race and sports books ("Race and Sports Books") operated by Wynn Las Vegas, LLC ("Wynn").
4. Nevada law prohibits persons under 21 years of age from wagering, collecting winning wagers or loitering in or about any gaming area including the Race and Sports Books.
5. Patrons must advise the ticket writer if they are placing a wager on behalf of someone else.
6. Wynn reserves the right to accept, limit or refuse any wager prior to the acceptance of the wager.
7. Check ticket(s) for accuracy before leaving the betting window. Once the patron leaves the betting window, tickets cannot be changed or canceled unless approved by Wynn Management in its sole discretion prior to the start of the event.
8. Wynn accepts wagers posted on the electronic display board or printed media.
9. Wynn may accept wagers at other than currently posted odds or terms. Wynn will determine minimum and maximum wagers on all events.
10. Events that are not posted electronically will be periodically updated up to the start of the event. Please check at a writer's station for the current odds or wagering terms.
11. Odds are subject to change.
12. Winning tickets may be mailed in for redemption. Instructions are on the reverse side of the ticket.
13. Winning tickets become void 365 days after the result of the event wagered upon has been posted.
14. Wynn assumes no responsibility for lost, stolen, altered or unreadable tickets. Wynn reserves the right to request satisfactory supporting information or documentation related to lost, stolen or unreadable ticket claims. In the absence of such documentation, Wynn reserves the right to wait 60 days from the date of the event wagered upon to make a decision regarding payment of such tickets in its sole discretion.
15. "Action" refers to a wager that is deemed to be valid after it has been placed. "No Action" refers to a wager that is deemed to be not valid after it has been placed. Wagers for events that are deemed No Action will be refunded.
16. Wynn reserves the right to add, change or delete the House Rules and/or payoff ratio limit, subject to the approval of the NGCB.

17. Wynn is responsible for paying the federal excise tax required by law.
18. Winnings are subject to IRS reporting and withholding requirements, if applicable.
19. Wynn will maintain a record of all point spreads, odds, race results, final scores and related betting propositions for 180 days after the event(s) in case of mechanical or human error.
20. Sports Wagering Accounts are offered through the Wynn Mobile App, subject to additional terms and conditions.
21. Race and Sports Book wagers will only be accepted from within the State of Nevada. With the exception of Pari-Mutuel Horse Race wagers, which may only be accepted from those authorized jurisdictions that allow Pari-Mutuel Horse Race betting, Wynn is prohibited by law from accepting wagers that originate from outside of the State of Nevada.
22. Subject to the NGCB's patron dispute process, all decisions made by Wynn Management are final.
23. Problem Gambling HelpLine 1-800-522-4700. Know Your Limits<sup>®</sup>.

## **RACE WAGERING RULES**

Most race wagers are a \$2 minimum; however, some tracks offer certain wagers at varying prices below \$2. The information required to wager is provided on the scratch sheets. Scratch sheets are located in a designated area within the Race and Sports Book.

When making a race wager at the betting window:

- state the name of the track;
- bet amount;
- type of wager (e.g., *Win, Exacta or Trifecta*); and
- saddlecloth number, which is located to the left of the horse's name on the scratch sheet.

### ***PARI-MUTUEL RACE WAGERING RULES***

When wagering on pari-mutuel horse racing events, wagers are commingled with the corresponding pool at the host track. Pari-mutuel race wagers are paid full track odds as indicated by the applicable host track. Where applicable, the host track's rules apply to these wagers.

1. Payoffs over \$50,000 may be delayed overnight for final verification.
2. If a scratch occurs in a pari-mutuel wager at a pari-mutuel track, the rules at the track will apply to the scratched entrants. In general, if a scratch occurs involving Pick 3, 4, 5, 6, or 9 tickets, the off-time favorite at the host track will be the substitute entrant.
3. Winning pari-mutuel tickets may be redeemed at any Race and Sports Book during operating hours.
4. We accept telephone wagers; subject to additional terms and conditions.

### ***NON PARI-MUTUEL RACE WAGERING RULES***

Not all race wagering is pari-mutuel. There are certain instances where a race track may not offer a particular wager on a pari-mutuel basis. In these instances the race book is "booking" your wager. The wager is not commingled with the race track and is subject to specific rules and payout limits.

1. Wagers are determined by saddlecloth number at the track only.
2. All races must be run on the date(s) scheduled unless otherwise specified. If a race is postponed and/or rescheduled, said race will automatically constitute No Action unless otherwise specified.
3. Total net win (aggregate payouts less initial wagers) per race on non pari-mutuel wagers is limited to \$50,000 per patron.
4. House Quinella's are offered on designated tracks but only when they are not offered as a pari-mutuel wager. If a race has a House Quinella, it will be indicated on the scratch sheets. There must be a minimum of six (6) separate betting interests in a race. In the event that there is a scratch reducing the race to less than six (6) separate betting interests, the House Quinella is scratched and all such wagers are refunded.
  - a. House Quinellas are calculated by multiplying the win price of the winning horse times one-half of the place price of the 2<sup>nd</sup> place horse.

- b. If two (2) separate betting interests finish in a dead heat for the win position, it results in one (1) winning combination. Therefore, two (2) House Quinellas are calculated, combined and both are paid.
  - c. If two (2) separate betting interest finish in a dead heat for the place position, it results in two (2) winning combinations and both are calculated and paid separately.
- 5. Scratches on Exactas, Daily Doubles, and Trifectas:
  - a. In the event of a scratch on an Exacta, the wager will be refunded.
  - b. In the event of a scratch on a Daily Double:
    - i. First race scratches are refunded.
    - ii. Second race scratches with first race winner will receive the track's Consolation Daily Double if the track pays a Consolation Daily Double. If there is no Consolation Daily Double, wagers will be paid based on the first race win mutuel of the Daily Double subject to our House Rules payoff limits.
  - c. In the event of a scratch on a Trifecta:
    - i. A three horse Round Robin Trifecta becomes a scratched ticket and the wager is refunded.
    - ii. A four horse Round Robin Trifecta becomes a three horse Round Robin Trifecta and a partial refund in relation to the horses that are scratched.
- 6. Entry wagers "GO AS ONE" in all bets. In the event of a scratch on an Entry, the bet goes to the other portion of the entry.
- 7. Future Book Wagers and Race Propositions may have special rules and payoff structures which will be listed on the scratch sheets.

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| <b>PAYOFF LIMITS FOR NON PARI-MUTUEL RACE WAGERS</b> |
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- 1. Straight bets will be paid at full track odds for the first \$100 of the wager then subject to a maximum payout for a Win of 30 to 1, Place 15 to 1, Show 8 to 1 on the remainder of the wager.
- 2. The maximum payout for Quinella, Exacta or Daily Double wagers will be 150 to 1.
- 3. The maximum payout for Pick 3 wagers will be 500 to 1.
- 4. The maximum payout for Trifecta wagers will be 500 to 1.
- 5. In the event there is no winning payoff price at the race track for the wager accepted in our Race and Sports Book, the price will be calculated as the maximum payout, as listed above, for that particular wager. There will be no consolation payoff in such a scenario.

## **SPORTS WAGERING RULES**

1. All baseball, basketball and hockey games must be played on the dates and times specified, or within 12 hours of the posted time, and at the original specified site to be considered Action. All other sporting events, including football, must be played within one (1) week of the scheduled date and at the original specified site to be considered Action unless otherwise specified.
2. In-Game Wagering – All sports wagering rules apply to In-Game wagering events.
3. For wagering purposes, games are considered official after:
  - a. College Basketball ..... 35 minutes of play
  - b. Professional Basketball ..... 43 minutes of play
  - c. College Football ..... 55 minutes of play
  - d. Professional Football ..... 55 minutes of play
  - e. Professional Hockey ..... 55 minutes of play
  - f. Baseball ..... The games are considered official at the game's conclusion. However, in the event of the game being called or suspended, it is not official until after a minimum of five (5) innings of play unless the home team is leading after four and one-half (4½) innings. Once official, the winner is determined by the score after the last full inning, unless the home team scores to tie or takes the lead in the bottom half of the inning. Wagers will be refunded if the home team ties the game and then the game is suspended. Events will not carry over to the following day unless otherwise specified.
4. Wynn does not recognize suspended games (see special baseball rules for suspended games), protests, overturned decisions, etc., for wagering purposes.
5. When wagering on total scores for basketball, football, hockey and baseball, overtime periods/extra innings are counted in the final score. In the event of a hockey shootout, one (1) goal is added to the winning team and one (1) goal to the total. Special rules may apply for other sports (see sheets for rules).
6. All first and second half, quarter and period wagers must be played to their conclusion to have Action on all sports. For half-time wagers, overtime periods are included as part of the second half unless otherwise stipulated. Soccer first and second half wagers must go at least 45 minutes to have Action.
7. Wynn offers future book and proposition wagers on various events. All future book wagers are Action and there are no refunds unless otherwise specified on the printed sheets or electronic display boards. Proposition or future wagers may have additional stipulations which will accompany the corresponding proposition.
8. In all future wagering (i.e. Super Bowl, World Series, etc.) the winner as determined by the League Commissioner will also be declared the winner for wagering purposes.
9. For golf, tennis, auto racing and other sports rules not listed herein, refer to the print media.
10. Parlay, teaser and proposition cards are governed by the rules printed on those cards.

## **SPECIAL BASEBALL RULES**

1. Total Runs (over/under) or Run Line wagers will be considered Action if at least nine (9) innings are completed or if eight and one-half (8½) innings are completed and the home team is leading. Wagers on total runs and run lines will be refunded if a pitching change occurs prior to both listed pitchers throwing at least one (1) pitch. If a game is called or suspended after nine (9) innings, the score will be determined after the last full inning, (unless the home team scores to tie or take the lead in the bottom half of the inning, in which case the score is determined at the time the game is called.)
2. Total Runs or Run Line wagers will be accepted in the following manner:
  - a. Action – wager is team against team, regardless of the starting pitcher.
  - b. One Specified Pitcher – wager on or against one specified pitcher, regardless of the other starting pitcher.
  - c. Both Specified Pitchers – wager in which both listed pitchers must start the game. If both starting pitchers are not exactly as listed on a ticket, wager will be deemed No Action.
3. In the event there is a pitching change prior to the game, money odds may be adjusted. If one scheduled pitcher starts against an unscheduled pitcher, Action and One Specified Pitcher type wagers will be computed based upon the new opening odds with the new pitcher.
4. A pitcher is deemed to be a starting pitcher after throwing one (1) pitch at the start of the game.
5. First Five Innings Sides will be decided on the score at the end of five (5) full innings. Winners and losers are official after five (5) innings of play unless the home team is leading after four and one-half (4½) innings. When wagering on Total Runs for the First Five Innings, the game must go five (5) full innings to have Action. Wagers on First Five Innings Total Runs will be refunded if a pitching change occurs prior to both listed pitchers throwing at least one (1) pitch.
6. First Five Innings wagers will be accepted in the following manner:
  - a. Action – wager is team against team, regardless of the starting pitcher.
  - b. One Specified Pitcher – wager on or against one specified pitcher, regardless of the other starting pitcher.
  - c. Both Specified Pitchers – wager in which both listed pitchers must start the game. If both starting pitchers are not exactly as listed on your ticket, wager will be deemed No Action.
7. Post Season Professional Baseball: all wagers on the entire game (Sides, Total and Run lines), First Five Innings (Sides and Total) and 6th through final (Sides and Total) have Action regardless of date or time played and/or game completion.

## **BOXING AND MMA RULES**

When the bell sounds to start the first round, the bout will be considered official for betting purposes regardless of the scheduled length, title or weight.

If the number of rounds for a bout has been officially changed from that originally announced, then there is No Action on all round propositions. A full round is defined as one in which the bell has sounded signifying the conclusion of such round.

In the event of a draw, wagers on who will win the fight will be refunded. However, specific fight propositions still have Action and must come as stated, such as a draw, either fighter by knockout or decision or specific round knockout etc. Any fight that is deemed NO CONTEST will have all wagers refunded. Bouts and propositions will be governed by the rules and stipulations posted on our house wagering sheets and electronic display boards.

## ➤ PAYOFF ODDS ◀

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| <b>FOOTBALL</b> |
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### FOOTBALL PARLAYS - Over the Counter

2 teams   pays   13 to 5

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3 teams   pays   6 to 1

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4 teams   pays   10 to 1

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5 teams   pays   20 to 1

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6 teams   pays   40 to 1

In the event of a tie involving the point spread, a two-team parlay becomes a straight bet. A tie in a three or more team parlay reduces the parlay to the next lowest betting bracket. Thus, a four-team parlay becomes a three-team parlay, etc.

### FOOTBALL TEASERS - Over the Counter

|         |      | <b>6 points</b> | <b>6 ½ points</b> | <b>7 points</b> |
|---------|------|-----------------|-------------------|-----------------|
| 2 teams | pays | 5 to 6          | 10 to 13          | 5 to 7          |
| 3 teams | pays | 8 to 5          | 3 to 2            | 6 to 5          |
| 4 teams | pays | 5 to 2          | 2 to 1            | 9 to 5          |
| 5 teams | pays | 9 to 2          | 4 to 1            | 3 to 1          |
| 6 teams | pays | 6 to 1          | 11 to 2           | 5 to 1          |

In the event of a tie involving the point spread, a two team teaser constitutes No Action and all money wagered will be refunded. A tie in a three or more team teaser reduces the teaser to the next lowest betting bracket. Thus, a four-team teaser with a tie becomes a three-team teaser, etc.

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|-------------------|
| <b>BASKETBALL</b> |
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**BASKETBALL PARLAYS - Over the Counter**

|         |      |         |
|---------|------|---------|
| 2 teams | pays | 13 to 5 |
| <hr/>   |      |         |
| 3 teams | pays | 6 to 1  |
| <hr/>   |      |         |
| 4 teams | pays | 10 to 1 |
| <hr/>   |      |         |
| 5 teams | pays | 20 to 1 |
| <hr/>   |      |         |
| 6 teams | pays | 40 to 1 |
| <hr/>   |      |         |

In the event of a tie involving the point spread, a two-team parlay becomes a straight bet. A tie in a three or more team parlay reduces the parlay to the next lowest betting bracket. Thus, a four-team parlay becomes a three-team parlay, etc.

**BASKETBALL TEASERS - Over the Counter**

|         |      | <b>4 points</b> | <b>4 ½ points</b> | <b>5 points</b> |
|---------|------|-----------------|-------------------|-----------------|
| 2 teams | pays | 10 to 11        | 5 to 6            | 10 to 13        |
| <hr/>   |      |                 |                   |                 |
| 3 teams | pays | 8 to 5          | 3 to 2            | 7 to 5          |
| <hr/>   |      |                 |                   |                 |
| 4 teams | pays | 14 to 5         | 5 to 2            | 2 to 1          |
| <hr/>   |      |                 |                   |                 |
| 5 teams | pays | 9 to 2          | 4 to 1            | 7 to 2          |
| <hr/>   |      |                 |                   |                 |
| 6 teams | pays | 6 to 1          | 11 to 2           | 5 to 1          |
| <hr/>   |      |                 |                   |                 |

In the event of a tie involving the point spread, a two-team teaser constitutes No Action and all money wagered will be refunded. A tie in a three or more team teaser reduces the teaser to the next lowest betting bracket. Thus, a four-team teaser with a tie becomes a three-team teaser, etc.

**NOTE:** A mixed sport parlay will be calculated according to the money lines at the time the wager is placed, and will be limited to six teams. There are no mixed sport teasers.

## **Sports Wagering Supplemental Rules**

### ***Nascar-***

Official results following the race will be used to determine the winner for all betting purposes including futures and propositions. Bets are paid on the winning driver in the winning car. In Head to Head Matchups, drivers must start race for action. Race must run within one week of scheduled date for action.

### ***Soccer-***

2 way (handicap), 3 way (including draw) and total wagering are for Regulation Time only (90 minutes plus injury time).

Advance or Win Outright wagers includes Extra Time and Penalty Shootout.

### ***Golf-***

Wagers on golfers who do not start in a tournament are considered no action and refunded. The player that is awarded first place prize money is declared the winner. If play is suspended and two or more players are declared tournament winners, odds are cut in half on all those players. In Matchups, both golfers must tee off for action.

### ***Pro Baseball-***

For Regular Season Wins, teams must play at least 159 regular season games for action. Tiebreaker games at the end of the season will count towards win total. Winning wagers will be paid at the conclusion of the regular season. For Playoff Games, wagers on the whole game, total, run line, first 5 innings side & total and 6th inning through final side & total have action regardless of date or time played and/or game completion.

### ***Tennis-***

All future wagers are action. For Matchups, one set of play must be completed for action.

### ***Pro Football Regular Season Wins-***

Teams must play all 17 regular season games for action. Winning wagers will be paid at the end of the regular season.

### ***College Football Regular Season Wins-***

Teams must play all their scheduled opponent regular season games for action. Championship and Bowl Games are not included. Winning wagers will be paid at the end of the regular season.

## ***Horse Racing***

### ***Futures-***

If a horse does not start in a specified race, wagers are considered losing wagers (there are no refunds). In case of dead heats, odds on the purchased ticket will be cut in half and multiplied by the wager.

### ***Matchups-***

Designated horses must start race and finish with jockey riding to have action. There are no entries, horses go as one. If a race changes distances or surfaces, there is no action and wagers are refunded. A jockey change would not affect the wager and all bets would have action.

***SUPPLEMENTAL RULES CAN BE CHANGED, ADDED AND/OR DELETED WITHOUT NOTICE. IT IS RECOMMENDED THAT PATRONS CHECK THIS PAGE AND HOUSE RULES PERIODICALLY.***